

GZG ECC IX



Convention Information

February 24 – 26, 2006

Lancaster, PA, USA

<http://www.warpfish.com/gzgecc>

GZG ECC IX Information

Welcome to Lancaster, and GZG ECC IX! If you have any questions, please feel free to ask any of the committee members. Relax, have fun, and enjoy the games — you're among friends here.

Events: As always, the main focus of GZG-ECC are the events. Some events are filled and are no longer accepting players. Other events, however, still have some room, and can accept drop-ins. Sign up at the registration desk to reserve a spot in these events.

Vendors: Also, we're pleased to welcome our vendors to the Convention — help support them and take something nice home.

Miniatures Contest: On Saturday Afternoon, Mark Kuchte runs the GZG-ECC miniatures contest. There are four categories this year (1/300, 25mm, 15mm, and starship) and each person may enter two entries per category. Entries are taken Saturday morning, and the entire convention votes on the miniatures. The prizes are awarded Saturday evening, during our awards ceremony. Talk to Mark for more information, and check out the rules (abridged) on page 7.

Painting Workshop: Rick Rutherford is running a painting workshop on Saturday Morning. There is limited space available, so please pre-register at the registration desk.

Quote Board: It has become a tradition to write the more memorable quotes on our infamous quote board. Feel free to

offer what you hear during the heated conversation of battle.

Unofficial Games: This convention is meant for games written or inspired by Jon Tuffley. However, if a table is open, you're welcome to play anything you want. Just double check with the registration desk.

Con Shirts: This year, shirts were pre-ordered during registration, though we may still have a couple left. They're \$15. Drop by the registration desk for more information.

Volunteers: We always need volunteers to help us run the registration desk, or to even run an event. If you have your minis with you, and feel like running an event on short notice, let us know and we'll announce your event to everybody. People who volunteer get \$5 off their Con admission.

Swap Table: There's a swap table available for gamers wanting to trade or sell some stuff. Talk to Jerry if you're interested in selling something.

Badges: Everybody should have a name badge with their starship logo on it. If you don't have one, please see us at the registration desk.

Door Prizes: Every convention attendee receives a figure or a set of figures from the door prize collection. Talk to a committee member for more details.

Food: Food is available from the Hotel restaurant, and from various restaurants located throughout downtown Lancaster. You are allowed to bring food into the convention areas, but please be careful

with it. The hotel will also have a re-freshment cart available during the Convention.

Photos: There will be photos taken for After Action reports, to be posted on the GZG-ECC website. If you don't want to appear in the photos, please let Jerry know.

Tourism: Lancaster itself is a wonderful place to look around. Spend a couple of hours and tour historic sections of the city, or visit Pennsylvania Dutch County.

Survey: And as an assistance to us, take a look over our convention survey. Please fill it out and give it back to us. We need your ideas to make next year's event even better.

If you have any questions, please talk to one of the committee members (Jon, Mark or Jerry) — wearing the badges with the UNSC logo. Thanks!

VENDOR LIST

Renaissance Games

info@ren-games.com
<http://www.ren-games.com/>
2315 A-6 Belair Road
Fallston, Maryland, USA, 21047

Starmats Plus

thrud62@yahoo.com
14331 Claremount Ave.
Middleburg Heights, OH, USA, 44130

Wargames/Decals Express

wge@speakeasy.net
<http://wargames.rpgshelf.net>
191 West Marigold St.
Munhall, PA, USA, 15120

HOTEL INFORMATION

Hotel Brunswick

Chestnut & Queen
PO Box 749
Lancaster, PA, USA
17608
(717) 397-4801, (800) 821-9258

PRIZE SUPPLIERS

Ground Zero Games

jon@gzg.com
<http://www.gzg.com>
PO Box 337
Needham Market, Suffolk
ENGLAND, IP6 8LN

Brigade Miniatures

sales@brigademodels.co.uk
<http://www.brigademodels.co.uk>
35, The Hawthorns,
Greenacres, Aylesford, Kent,
ENGLAND, ME20 7LJ

Starmats Plus

See Vendor List for Address

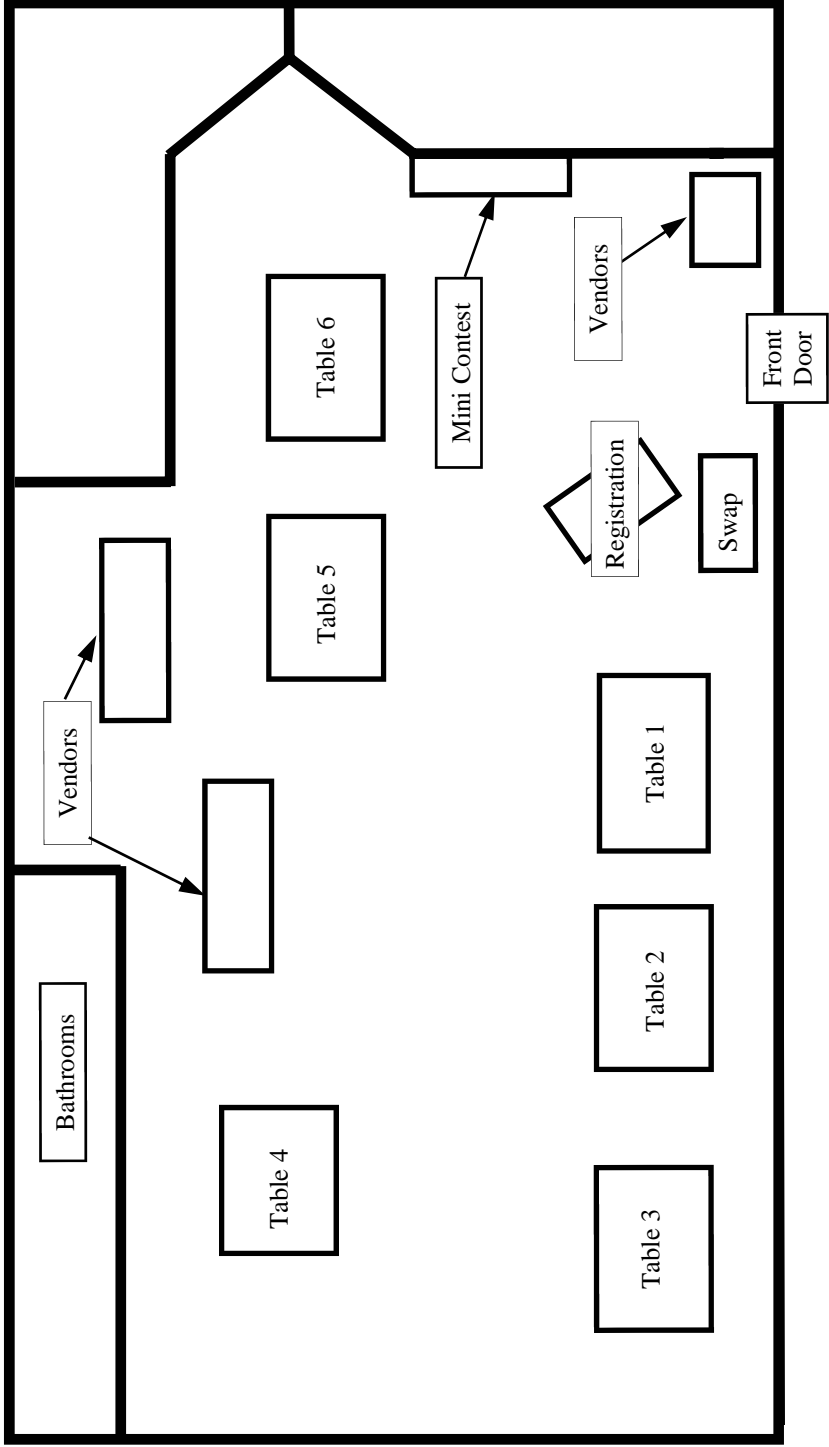
Wargames/Decals Express

See Vendor List for Address

City terrain for
Incident on P4X-636,
provided by:
Arena Sports Cards and Games
6478 Ridge Rd
Eldersburg, MD, USA, 21784
410-552-4452

Don't forget, write quotes on the quote board! Help out with the great GZG-ECC tradition! All quotes are posted on the website after the con.

GZG ECC IX Floor Layout



GZG ECC IX Schedule

	Friday 7 – 11pm	Saturday 9am – 1pm	Saturday 2 – 6pm	Saturday 7 – 11pm	Sunday 9am – 1pm
Table #1 (FT)	Full Sail Frag	The Second Battle of Bezalel	Singularity— "Expect the Unexpected"	Battle of Titan	Open Gaming
Table #2 (FT)	Open Gaming	Tigers in Combat	All Alone in the Night	Take the Last Train to Dark's Veil	Full Sail!: The Gathering
Table #3 (FT)	Open Gaming	Painting Seminar	Zombie Survival	Damn! More Zombies	Through the Clouds
Table #4 (DS2)	DS 3 Demon	Assault on Hoth	Destory All Fogres	Dirtside Riverine	Strike Base: Alpha
Table #5 (SG2/FMA)	Blue Light Special	Research Station Befewbeleid	Open Gaming	FMA Sheep IV	Contact, Wait, Out
Table #6 (SG2/FMA)	Men in Black	To the Victor the Spoils	The Cheese Game	The Devil is in the Details	Incident on P4X-636
Special Events			Miniatures Contest		

Schedule Explanation

Open Gaming tables are available to any convention participants to play any games on these tables, though Jon Tuffley rulesets have priority.

Each event description contains the name of the event, the GM, the system, and the number of players. Check at the registration table to see which events still have free spots.

Friday Evening Events (7 – 11 pm)

Table 1: Full Sail Frag
Jerry Han, FT Mod, 2-10 players
Complexity: Introductory

Table 2: Open Gaming

Table 3: Open Gaming

Table 4: DS 3 Demo
Mark Kochte, DS3, 4-6 players
Complexity: Moderate

Table 5: Blue Light Special
Damond Walker, FMA, 4-6 players
Complexity: Introductory

Table 6: Men In Black
Aaron Newman, FMA, 4-6 players
Complexity: Introductory

Saturday Morning Events (9 am – 1 pm)

Table 1: Second Battle of Bezalel
Jon Davis, FT, 4-8 players
Complexity: Introductory

Table 2: Tigers in Combat
Mike Hudak, FT, 2-6 players
Complexity: Introductory

Table 3: Painting Seminar
Rick Rutherford, N/A, 4-8 players
Complexity: Introductory

Table 4: Assault on Hoth
Phil Pournelle, DS2.5, 4-6 players
Complexity: Introductory

Table 5: Research Station Belewbeloid:
Ice Planet Levin-22
Connell & Barosi, SG2, 4-6 players
Complexity: Introductory

Table 6: To the Victor the Spoils
Stuart Murray, Cinegrunt, 4-8 players
Complexity: Introductory

Saturday Afternoon Events (2 – 6 pm)

Table 1: Singularity—
"Expect the Unexpected"
Carl Scheu, FT, 4-10 players
Complexity: Introductory

Table 2: All Alone in the Night
Aaron Newman, EFSB, 5-7 players
Complexity: Introductory

Table 3: Zombie Survival
Jerry Accord, FMA, 2-6 players
Complexity: Introductory

Table 4: Destroy all Fogres
Joel Frock, DS2 Mod, 2-4 players
Complexity: Introductory

Table 5: Open Gaming

Table 6: Cheese Game
Tony Finan, SG2, 4-8 players
Complexity: Moderate

***Don't Forget the
Miniatures Contest!***

Saturday Evening Events (7:30 – 11:30 pm)

Table 1: Battle of Titan
Nozm Izenberg, FT, 2-8 players
Complexity: Moderate

Table 2: Take the Last Train to Dark's Veil
Ken Wang, FT, 4-6 players
Complexity: Introductory

Table 3: Damn! More Zombies!
Jerry Accord, FMA, 2-6 players
Complexity: Introductory

Table 4: Dirtside Riverine
Dave Hornung, DS2, 4-6 players
Complexity: Introductory

Table 5: FMA Sheep IV:
In Space, No One Can Hear You Baa
Chris DeBoe, FMA, 6-8 players
Complexity: Does it Matter?

Table 6: The Devil is in the Details
Tom Barclay, SG2, 4-7 players
Complexity: Moderate

Sunday Morning Events (9 am– 1 pm)

Table 1: Open Gaming

Table 2: Full Sail!: the Gathering
Mike Hudak, FT Mod, 6-9 players
Complexity: Introductory

Table 3: Through the Clouds
Jon Davis, FT, 4-8 players
Complexity: Introductory

Table 4: Strike Base: Alpha
John Lerchey, DS3, 2-4 players
Complexity: Moderate

Table 5: Contact, Wait, Out
Stuart Murray SG2, 2-4 players
Complexity: Moderate

Table 6: Incident on P4X-636
Mark Kochte, FMA, 4-6 players
Complexity: Moderate

Saturday Afternoon Miniatures Contest Rules (Abridged)

You may enter in four categories:

- FT/Starships
- Dirtside 2/Epic (1/300)
- Stargrunt 2 (25mm)
- Stargrunt 2 (15mm)

All entries must be painted by the person entering the miniatures. You may submit 2 entries per category, for a maximum of 8. Submissions will be taken by Mark Kochte during the Saturday morning session. SG2 Squads/DS2 Platoons will count as one entry. A squad with an APC will count as *two* entries. Entries do not have to be GZG-specific miniatures.

During the Saturday afternoon session, Convention attendees will vote on their favourite miniatures, 2 votes per category. Winners will be announced Saturday evening, before the start of the evening session. A winner can only win one prize per category. Entries can be reclaimed after the award ceremony, after a short photo session.

Ties will be decided by a revote, with Mark Kochte abstaining. He will cast a tie-breaking vote in the event of a second tie.

Please talk to Mark Kochte if you have any questions.

Good luck! *Remember, entries are due by the start of the Afternoon session on Saturday.*

Lancaster, Pennsylvania

During the Revolutionary War, Lancaster was the largest inland city in the Colonies. It was capital of the nation for 1 day, Sept. 27, 1777, when Congress stopped in Lancaster as it fled Philadelphia after the Battle of Brandywine. Lancaster was the state capital from 1799-1812.



The city is in the heart of Lancaster County, known for its Amish and Mennonite population, its picturesque and productive farms and its heaping platters of Pennsylvania Dutch food. The Visitor Information Center, on US 30 at the Greenfield Road exit, (follow PA 23 to US 30 from Brunswick Hotel) presents a brief orientation to the area through exhibits, a multi-image program, brochures and maps.

Pennsylvania Dutch Convention and Visitors Bureau:

501 Greenfield Rd., Lancaster, PA, 17061

(717) 299 - 8901 or (800) 723 - 8824

<http://www.cityoflanasterpa.com/>

<http://www.padutchcountry.com/>

Attractions in and around Lancaster

Central Market

King St, just west of Queen St

Central Market's distinctive towers are easy to find among other buildings at Penn Square. Inside, more than 80 friendly stand holders and a bounty of freshness combine in a historic atmosphere.

Bird-In-Hand Farmer's Market

Rt 340 & Maple Ave—(717) 393-9674

Indoor Farmers Market. Fresh meats, cheese, fruits & vegetables, baked & canned goods, spices, and candy. Other stores on the premises: The Glass Factory, Bird-in-Hand Candle & Gifts, Farmers Market Gift Shop, Snyders Crafts, and Fashion Brand Linens & Lingerie.

Museum of Nat. History and Sci.

400 College Ave. — (717) 291-3941

Exhibits, special events, lecture programs, live animals, field trips and the third largest planetarium in Pennsylvania make the North Museum the center for science learning adventure in the Lancaster area.

Park City Centre Mall

Rt 30 & Harrisburg Pk —

(717) 393-9674

1.4 million square foot super regional enclosed shopping center with five department store anchors, 170 merchants, sit down dining options, food court with kids play area, carousel.

Nearby Restaurants

This list was compiled in Feb. 2006. These are just some suggestions, there are plenty of other choices in the area.

Maxwell's Restaurant

(717) 397-4801

Inside the Hotel

House of Pizza

(717) 393-1747

23 W Chestnut

Square One Coffee

(717) 283-0023

145 N Duke St

Zimmerman's

(717) 394-6977

66 N Queen St

88 Chinese Express

(717) 399-8898

31 N Queen St

Subway Sandwiches

(717) 295-7500

106 W Orange St

On February 27th, 1998, some people got together to play some games...
... and look where we are now.



THE 10TH GROUND ZERO GAMES, EAST COAST CONVENTION
FEBRUARY 23-25, 2007
WWW.WARPFISH.COM/GZGECC
MARK YOUR CALENDAR!

The GZG ECC IX Committee

Jon Davis, Jerry Han, Mark Kochte

Thanks to...

Our Vendors:

Bruce (Renaissance Games), John K. Lerchey (Wargames/Decals Express), Carl Scheu (Starmats Plus)

Our Prize Suppliers:

Tony Francis (Brigade Models), John K. Lerchey (Wargames/Decals Express), Carl Scheu (Starmats Plus)

The staff at Ramada Hotel Brunswick

Tom Barclay for the shirt art
Ed Barone and the staff at Souders Promotions

All our volunteers for running their great events.

Donated Terrain from Dave (Arena Sports Cards and Games)

And, As Always: To Jon Tuffley of Ground Zero Games, for prizes, support, and inspiration. Without his hard work, none of us would be here this weekend, to share good times and play good games.

**Finally, thank YOU for coming to GZG-ECC IX!
Without you, this convention could not exist. We hope to
see you next year!**

Three handwritten signatures in black ink. The first signature is 'Jon', the second is 'Jerry', and the third is 'Mark'. They are written in a cursive, flowing style.

GZG ECC IX Wrap-up and GZG ECC X info at:

<http://www.warpfish.com/gzgecc>

GZG ECC IX After Convention Survey

We're always looking for suggestions to improve things for future years. We want to continue to develop GZG ECC as one of the best small conventions around. Please take a moment to fill this form out, detach it from the program, and leave it at the registration desk, or give it to one of the Committee, or mail it to the address below. Thanks for your time!

*Jon Davis
1415 Rocco Drive
Schenectady, NY, 12303*

	Rank (5=best)	Comments (Name of Event)
<i>Registration</i>	5 4 3 2 1	
<i>Vendors</i>	5 4 3 2 1	
<i>Food and Snacks</i>	5 4 3 2 1	
<i>Main Room</i>	5 4 3 2 1	
<i>Miniatures Contest</i>	5 4 3 2 1	
<i>Website</i>	5 4 3 2 1	
<i>Prizes</i>	5 4 3 2 1	
<i>Awards Ceremony</i>	5 4 3 2 1	
<i>Con Booklet</i>	5 4 3 2 1	
<i>Friday Event</i>	5 4 3 2 1	
<i>Saturday Morning Event</i>	5 4 3 2 1	
<i>Saturday Afternoon Event</i>	5 4 3 2 1	
<i>Saturday Evening Event</i>	5 4 3 2 1	
<i>Sunday Event</i>	5 4 3 2 1	

MORE ON THE BACK...

Give us your opinion! Tell us what you liked, you didn't like, what we can improve, what you liked just fine.

A large, empty rectangular box with a thin black border, intended for users to provide their feedback or comments.

Thanks for your comments!